

User Guide

PowerMaster-10

Fully supervised wireless alarm control system



Visonic®

For a secure way of life

PowerMaster-10 User Guide

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INTRODUCTION

1. Introduction

Preface

Dear Customer,
Thank you for choosing PowerMaster-10, a highly advanced wireless alarm control system produced by Visonic Ltd.

Also please make sure that you have the name and telephone number of the monitoring station your system will report to. If you ever call the monitoring station to ask questions, you should be able to come up with your "ACCOUNT NUMBER" used to identify your alarm system to the monitoring station. Obtain this information from your installer and write it.

Overview

The PowerMaster-10 is a wireless alarm system for detecting and alerting in case of burglary, fire and a variety of other security and safety hazards. In addition, it can be used to monitor the activity of disabled or elderly people left at home. System status information is presented visually.

The PowerMaster-10 is governed by a control panel (Figure 1) designed to collect data from various sensors that are strategically located within and along the perimeter of the protected site.

The alarm system can be armed or disarmed by a variety of keyfobs and keypads using special codes.

In the **disarmed state**, the system provides you with visual status information, and initiates an alarm if smoke is detected or upon disturbance in a 24-hour zone (a zone which is active 24-hours a day).

In the **armed state**, the system will initiate an alarm upon detection of disturbance in any one of the armed zones.

The system identifies a wide range of events - alarms, attempts to tamper with sensors and several types of trouble. Events are automatically reported via PSTN (telephone line) or optional GSM and Broadband communication to monitoring stations (in digital or IP form) and to private telephones (in tones and/or SMS messages). The person receiving such a message is expected to investigate the event and act accordingly.

IMPORTANT! All you need to know to secure your premises can be found in Chapters 2 and 3 of this manual.

If you are not familiar with some of the terms used here, refer to Appendix A at the end of this guide.

Note: This system must be checked by a qualified technician at least once a year.

System Features

Your PowerMaster-10 offers a large number of unique features:

- **Master / User Settings:** Two user levels allow different access types (see Chapter 4-C.4).
- **29 detector zones:** Each detector zone is identified by zone number, location and by name.
- **Multiple arming modes:** AWAY, HOME, AWAY-INSTANT, HOME-INSTANT, LATCHKEY and BYPASS.
- **Liquid crystal display (LCD):** Plain-language status information and prompts are displayed on the front panel in large, clear text.
- **Real-time clock:** The present time is visible on the display. This feature is also used for the log file by providing the date and time of each event.
- **Various reporting destinations:** Events can be reported automatically to monitoring stations, private telephones and mobile phones of your choice, and even by SMS if GSM is installed.
- **Selective reporting:** Your installer can determine what type of events will be reported to which destination.
- **Latchkey mode:** An automatic "Latchkey" message is sent to chosen telephones if the system is disarmed by a "latchkey" user (a junior family member, for instance). (See Chapter 2.)
- **Access from remote telephones:** You may access the PowerMaster-10 from a remote telephone and Arm/Disarm it or receive system status information. (See Chapter 5).

- **Numerical keys serve as function keys:** When the system is disarmed, the numerical keys are used also to control various system functions. A simple icon on each key identifies the task of that key
- **Data retrieval:** You can obtain status information, trouble information and review memorized alarm events visually. (See Chapter 3).
- **Event log:** System events are memorized in an event log that stores the most recent 100 events, each tagged with the time and date of the event. You can access this log and review the past events in case of need such as after a burglary. (See Chapter 8).
- **Looking after elderly, physically handicapped and infirm individuals:** The system can be programmed to monitor people activity within the protected area and send out an alert message if no movement is detected in the area for a predefined period of time (See Chapter 6).
- **Distress calls:** Miniature pushbutton portable transmitters given to specific individuals may be used for sending emergency calls for help.
- **Disarming under duress:** If a user is forcibly compelled to disarm the system, he can do so using a special code ("Duress Code") that disarms the system apparently as usual, but sends a silent alarm to the monitoring station (see chapter 2).
- **System supervision:** All wireless peripherals within the protected site send periodic keep alive supervision messages. If such a message is overdue, the PowerMaster-10 displays a 'missing' trouble message. Your installer can disable this feature if so desired.
- **Battery supervision:** The PowerMaster-10 continuously monitors the battery condition of the sensors and devices in the system and displays a 'Low Battery' message whenever a battery in a needs to be replaced within maximum 30 days.. Wireless sirens can still provide 2 siren alarms before the siren becomes totally inactive.

Panel Indicator and Controls

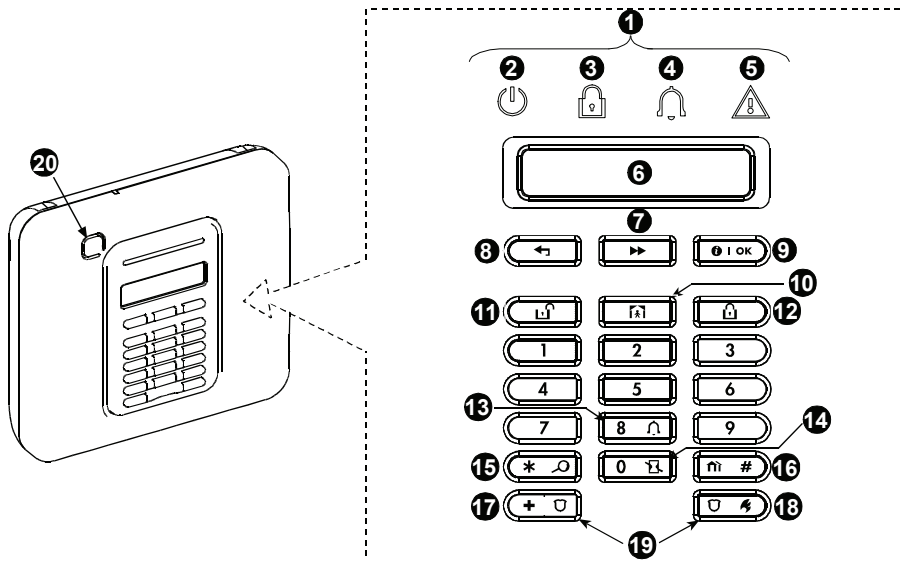


Figure 1. Controls and Indicators

LED Indicators

No.	Indication	Function
2		Power (Green): Indicates that your system is properly connected to the power outlet.
3		Arm (Red): Lights when the system is in the armed state.
4		Chime (Green): Chime zones will chime when disturbed (see Chapter 2).
5		Trouble (Orange): Lights when the system is in a state of trouble (see Chapter 3).

INTRODUCTION

Control Keys

No.	Indication	Function
7		NEXT: Advance from item to item within a given menu.
8		BACK: Move one step back within a given menu.
9		OK: Review status messages one by one and also select a displayed option.

Arming Keys

No.	Indication	Function
12		AWAY: Arming when nobody is at home
10		HOME: Arming when people remain at home.
14		INSTANT: Canceling the entry delay upon arming (AWAY or HOME)
11		DISARM / OFF: Disarming the system and stopping alarms
16		PARTITION: Partition selection (for future use)

Other Keys

No.	Indication	Function
13		Chime ON/OFF
15		Reviewing the event log
17		Emergency (hold for 2 sec.)
18		Fire (hold for 2 sec.)
19		Press both buttons simultaneously for panic alarm

Internal Alarm Sounder

The PowerMaster panel has a high power siren built-in that sounds in case of alarm, to deter intruders and to summon help.

Alarm Type	Graphic Representation of Signal	Verbal Description of Signal
Burglar / 24 hour/ Panic		ON continuously
Fire	--- --- --- ---	ON - ON - ON - pause - ON - ON - ON - pause.....
Test*	— (both external and internal sirens)	ON for 2 seconds (once)

* Not included in all models

Audible Indicators

The sounds you will hear while using the control panel are:

Sound	Definition
♪	Single beep, heard whenever a key is pressed
♪ ♪	Double beep, indicates automatic return to the normal operating mode (by timeout).
♪ ♪ ♪	Three beeps, indicates a trouble event
😊	Happy Tune (- - —), indicates successful completion of an operation.
😞	Sad Tune (——), indicates a wrong move or rejection

LCD Display

The display is a single line, backlit 16-character LCD used to display system status and events, time and date, programming instructions and also an event log file which is accompanied by the date and time of each event. The normal display alternates with the time and the system status, for example:

READY	HH:MM
↶ (alternating) ↷	
READY	MEMORY

Screen Saver Mode

For security reasons, it is sometimes required to hide the status indication (LCD and LED display) from a potential intruder. If the Screen Saver option is enabled by the installer, then if no key is pressed for more than 30 seconds, the display will read "PowerMaster-10" and the LEDs will stop indicating

any status. Pressing any key will resume the normal status display. Pressing the Fire or Emergency keys will also initiate the Fire or Emergency alarm. If configured by the installer for additional security, the system will ask you to enter your user code as well before resuming the normal display.

Users and Codes

As a master User (User No.1) you will need a 4-digit security code to master the system (code 0000 is not allowed). You can also authorize 7 other persons to use the system by providing them with their own security codes (see Chapter 4-C.4).

Security codes are used mainly to arm and disarm the system or to access information that is restricted only to authorized users (see Chapter 4).

Moreover, you can obtain up to 8 multi-function portable keyfob transmitters that will allow you and the other users to easily arm, disarm and control the system without accessing the panel, including from outside the premises (see Chapter 2 and 4-C.5).

The Duress Code enables you to disarm the system using a special code that sends a silent alarm to the monitoring station (see chapter 2).

OPERATING THE POWERMASTER-10 SYSTEM

2. Operating the PowerMaster-10 System

For more information regarding terms used in this chapter, refer to the glossary in Appendix A.

Basic Arming and Disarming

Following are a set of procedures for performing basic arming and disarming of the alarm system.

Preparing to Arm

Before arming, make sure that **READY** is displayed.

READY HH:MM

This means that all zones are secured and you may arm the system any way you choose.

If at least one zone is open (disturbed) the display will read:

NOT READY HH:MM

This means that the system is not ready for arming until all zones are secured (closed).

To review the open zones click . The details and location of the first open zone detector (usually an open door or window sensor) will be displayed.

To fix the open zone, locate the sensor and secure it – see "device locator" below. Each click of the  button will display another open zone or trouble indication.

Note: To quit at any stage and to revert to the "READY" display, click .

Device Locator: The PowerMaster-10 system has a powerful device locator that helps you to identify open or troubled devices indicated on the LCD display which operates as follows:

While the LCD displays an open or faulty device, the LED on the respective device flashes indicating "it's me". The "it's me" indication appears after a certain time delay of max. 16 seconds and will last for as long as the LCD displays the device.

It is highly recommended to fix the open zone(s), thus restoring the system to the state of "ready to arm". If you do not know how to do this, consult your installer.

IMPORTANT! All arming procedures below are based on the assumption that quick arming has been enabled by the installer. If quick arming is disabled, the PowerMaster-10 will prompt you to enter your security code before arming as follows:

ENTER CODE 

Arming 'AWAY'

If the system is **READY** and quick arming is allowed, proceed as shown:

PRESS	RESULTANT DISPLAY
	ARMING AWAY
	PLEASE EXIT NOW
Vacate the premises	↓ (Exit delay) ↓
	AWAY

 **ARM indicator** lights steadily during the armed state.

Arming 'HOME'

If all perimeter zones are **READY**, and quick arming is allowed, proceed as shown:

PRESS	RESULTANT DISPLAY
	ARMING HOME
Move to interior zone	↓ (Exit delay) ↓
	AWAY HH:MM

 **ARM indicator** flashes during the armed state.

Disarming and Stopping Alarm

Enter the protected premises via a delayed zone. Upon detecting your entrance, the system will start sounding the entry delay beeps alerting you to disarm the system before the entry delay ends. To disarm the system proceeds as shown:

PRESS	RESULTANT DISPLAY
	CODE 
[Enter Code]	Code
	READY HH:MM

 **ARM indicator** extinguishes during the disarmed state.

Disarming the system also stops the siren alarm, irrespective of whether the alarm was initiated during the armed or the disarmed state.

OPERATING THE POWERMASTER-10 SYSTEM

Disarming after an Alarm or Trouble

After disarming, different displays may appear indicating that the system is in a state of **TROUBLE** (TRBL) or alarm **MEMORY** and will also sound trouble beeps **JJJ** once per minute. To find out the troubles that have been detected, or which zone alarmed, see Chapter 3.

Upon eliminating the cause for trouble the **TRBL** display will disappear, the **TROUBLE** indicator will extinguish and the trouble beeps will stop.

The **MEMORY** message will disappear only upon rearming the system.

IMPORTANT! If the trouble beeps bother you, disarm the system again (even though it is already disarmed). This will cancel the trouble beeps for 4 hours.

Special Arming & Disarming Options

In addition to basic arming, PowerMaster-10 provides you with several advanced arming and disarming options:

Switching from 'HOME' to 'AWAY'

Do not disarm the system - just press . The response will be the same as in ARMING AWAY above. Vacate the premises before the exit delay expires.

Switching from 'AWAY' to 'HOME'

Do not disarm the system - simply press . Since this operation reduces the security level, the PowerMaster-10 will ask you to key in your master user code or user code, thus making sure that you are an authorized user.

PRESS	RESULTANT DISPLAY
	ENTER CODE
[Enter code]	Code
	ARMING HOME
Move to interior zone	↓ (Exit delay) ↓
	ARM HOME HH:MM

ARM indicator flashes during the armed state.

Arming AWAY or HOME 'Instant'

Pressing the button during the exit delay will arm the system in the "Instant" mode, i.e. without an entry delay. Therefore, any detection in any zone will trigger an immediate alarm.

If you wish to arm AWAY-INSTANT, proceed as follows.

PRESS	RESULTANT DISPLAY
	ENTER CODE
[Enter code]	Code
	ARMING AWAY
	ARMING INSTANT
	↶ (alternating) ↷
	PLEASE EXIT NOW
Vacate the premises	↓ (Exit delay) ↓
	AWAY

ARM indicator lights during the armed state.

Forced Arming AWAY or HOME

Forced arming allows you to arm the system even if one or more zones are disturbed and the "NOT READY" message is displayed.

Automatic forced arming operates only if this option was enabled by the installer while programming your system. All disturbed zones will be automatically bypassed - they will not be armed. **The protected site will not have maximum protection.**

Note: When forced arming is carried out, the buzzer "protests" by emitting a continuous tone during the exit delay until the last 10 seconds of the delay. You can silence this signal by pressing the arming button again.

If forced arming is enabled and you wish to arm the system when NOT READY is displayed, proceed as shown:

PRESS	RESULTANT DISPLAY
	ENTER CODE
[Enter code]	Code
	ARMING AWAY
	PLEASE EXIT NOW
(to mute the buzzer)	↓ (Exit delay) ↓
Vacate the premises	AWAY

ARM indicator lights during the armed state.

Remember: Forced arming compromises security!!

OPERATING THE POWERMASTER-10 SYSTEM

Forced arming "HOME" is performed in a similar manner, as follows:

PRESS	RESULTANT DISPLAY
	ENTER CODE 
[Enter code]	Code
	ARMING HOME
	PLEASE EXIT NOW
	↓ (Exit delay) ↓
(to mute the buzzer)	
Go to interior zone	HOME HH:MM

 **ARM indicator** flashes during the armed state.

Arming in the Latchkey Mode

This mode, if enabled by the installer, is useful for a parent at work who wants to be sure that his children have returned from school and have disarmed the system. A special "latchkey" message will be sent out when the system is disarmed by a "latchkey user".

Latchkey users are holders of user codes 5 through 8 or users of Keyfob transmitters 5 through 8. The latchkey message is considered an **alert** and not an alarm, and is therefore sent to the private telephones programmed by the user as targets for alert messages.

Latchkey arming is possible only when you arm "AWAY". To arm in the Latchkey mode, proceed as follows:

PRESS	RESULTANT DISPLAY
	ARMING AWAY
	ARMING LATCHKEY
(Within 2 seconds)	↶ (alternating) ↷
	PLEASE EXIT NOW
Vacate the premises	↓ (Exit delay) ↓
	AWAY

Note: Latchkey must be enabled by your installer.

 **ARM indicator** lights during the armed state.

Disarming under Duress.

If you are forcibly compelled to disarm the system, enter the duress code (2580 by default) or another code set by the installer. Disarming will take place normally but a silent alarm will be transmitted to the monitoring station.

Using Keyfob Transmitters

Using portable keyfobs (KF-234 PG2) you can also conveniently arm and disarm the system from outside the premises, initiate "panic alarms" and even use it as a remote control. - see figure 2.

The KF-234 PG2 commands are authenticated and encrypted using high security AES - 128 encryption standard, hence malicious "code grabbing" is virtually impossible.

Arming & disarming with Keyfobs:

To arm or disarm the system press the respective key (see Figure 2). The keyfob will confirm with a red LED blink and buzzer beep and will transmit your request to the panel.

-  ARM AWAY
-  ARM HOME
-  DISARM
- *AUX

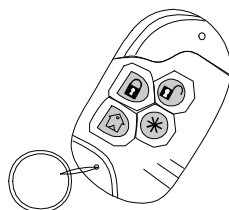


Figure 2. KF-234 PG2 Keyfob Transmitter

If the operation is successfully completed, the green LED lights momentarily and a "happy tune" is heard. If the operation cannot be completed, for example, when the system is "not ready", the red LED lights steadily and a "sad tune" is heard.

Arming in Latchkey mode (*):

Pressing AWAY twice within 2 seconds initiates Latchkey arming, if enabled by the installer.

Using the AUX key (*) (*):

The AUX key on the KF-234 PG2 keyfob can be configured by the installer to provide you with any of the following options:

- A. Arming the system in the INSTANT mode (*):**
This is the default option. Pressing the AUX (*) button immediately after arming, during exit delay, will arm the system in "instant" mode. This means cancelling the entry delay causing the system to trigger an immediate alarm upon entering the protected premises via any zone. To prevent false alarms, you, and other keyfob holders, must disarm the system by pressing the DISARM (🔓) button on your keyfobs before entering the protected premises.
- B. Skip exit delay:** Pressing the AUX (*) button during the exit delay will immediately stop the exit delay beeps.
- C. Controlling a gate or another electrical device:** Pressing the AUX (*) button opens/closes an electrically-controlled gate, or controls a chosen electrical device via PGM output of the system.

(*) For further information - see Appendix A.

OPERATING THE POWERMASTER-10 SYSTEM

Initiating Alarms

Following are various methods that may be used for initiating alarms.

Initiating Panic Alarm with Keyfobs

Using the KF-234 PG2 you can initiate a PANIC alarm by pressing both AWAY  and HOME  keys simultaneously for 2 seconds.

Low Battery Indication

If the battery power is near the end of its life, the keyfob LED indicates this by flashing the yellow light at the end of keyfob activation. It will also send a "low battery" signal to the panel which will be indicated on the LCD display as a trouble message (see Chapter 3). When "low battery" occurs, you must replace the battery within 2-3 weeks otherwise your keyfob will stop functioning.

Acknowledging "low battery" condition

Some regulations and institutions require the user to acknowledge when the keyfob enters the "low battery" condition. The acknowledge procedure is described in Chapter 6.

Initiating Panic Alarm

You can generate a panic alarm manually in the disarmed and armed states alike. The sequence will be as shown:

PRESS	RESULTANT DISPLAY
    simultaneously	PANIC ALARM
	READY HH:MM

To stop the alarm, press the  button and then key in your valid user code.

Initiating Fire Alarm

(This function is disabled in ACPO compliant version).
You can generate a fire alarm in disarmed & armed states, as follows:

PRESS	RESULTANT DISPLAY
  for 2 seconds	FIRE ALARM
	Then, if or when the system is in the disarmed state:
	READY HH:MM
	 (alternating) 
	READY MEMORY

To stop the alarm, press  and then key in your valid user code.

Initiating Emergency Alarm

You can generate a silent emergency alarm manually in the disarmed and armed states, as follows:

PRESS	RESULTANT DISPLAY
  for 2 seconds	EMERGENCY
	Then, if or when the system is in the disarmed state:
	READY HH:MM
	 (alternating) 
	READY MEMORY

Siren Alarms

The maximum operating time of the siren is configured by the installer according to local regulations.

Continuously ON when initiated by a burglar zone or a 24-hour zone, and when a user initiates a "panic alarm".

When initiated by a fire zone (smoke is detected) **ON - ON - ON - pause - ON - ON - ON - pause -** and so on.

If there is nobody around to disarm the system upon alarm, the siren will sound for the time duration set by the installer - then will stop. If enabled, the strobe light will keep flashing until the system is disarmed or the siren will stop as configured by the installer.

Chime ON/OFF

You can disable / enable the chime zones (see Appendix A) by alternate clicking of the <8> key, as shown below:

PRESS	RESULTANT DISPLAY
 	CHIME ON
 	CHIME OFF
	↓
	READY HH:MM

 CHIME indicator lights steadily when "chime on" is selected.

REVIEWING TROUBLES AND ALARM MEMORY

3. Reviewing Troubles and Alarm memory

Alarm & Tamper Memory

The PowerMaster-10 retains in its memory alarm and "tamper" events that occurred during the last arming period.

Note: Alarm events are memorized only after expiry of the "abort period" (see Appendix A). This means that if you disarm the system immediately - before the abort period expires - there will be no memory indication

A. Indication of Alarm & Tamper Condition

If the system is disarmed following an alarm event, a flashing **MEMORY** message will be displayed, as follows:

READY HH:MM
(alternating)
READY MEMORY

or, if the system is not ready for arming -

NOT READY HH:MM
(alternating)
NOT READY MEMORY

B. Displaying Alarm & Tamper Information

To review memory content, click **INFO** button.

EXAMPLE: An alarm was triggered because the garage door - zone No. 12 - was opened **but then closed**. In addition, the bedroom motion detector - zone No. 7 - sent a "Tamper" message because its cover had been removed.

PRESS	RESULTANT DISPLAY
INFO	READY HH:MM
INFO	Z12 ALARMED (alternating) GARAGE DOOR
INFO	Z07 TAMPER-OPEN (alternating) BEDROOM ↓ READY HH:MM

In response to additional clicking of the **INFO** button, the display shows details of other events retained in open tamper (if any), or reverts to its initial state (see A above).

If the system is NOT READY, the display will first read the open zones and then alarm memory events.

Remember! The memory indication and content will be cleared upon the next arming of the system.

Troubles

A. Indication of Trouble condition

If the system detected a trouble condition in any of the enrolled devices, the TROUBLE indicator illuminates, 3 beeps are sounded once per minute and a flashing **TRBL** message is displayed, as follows.

READY HH:MM
(alternating)
READY TRBL

or, if the system is not ready for arming -

NOT READY HH:MM
(alternating)
NOT READY TRBL

B. Displaying Trouble Information

All trouble messages need to be reviewed and corrected as described below:

EXAMPLE: The kitchen device - zone No. 9 - has reported a low battery - the living room device zone No. 15 - has been inactive, and an attempt to communicate a message to your telephone has failed. However, these troubles do not prevent the system from being "ready to arm".

To review the source of the current troubles one by one, click the **INFO** button repeatedly as shown below:

PRESS	RESULTANT DISPLAY
INFO	READY HH:MM
INFO	Z09 LOW BATTERY (alternating) Z09 CONTACT (alternating) KITCHEN ↓ Z15 MISSING (alternating) Z15 MOTION SENS. (alternating) LIVING ROOM ↓ COMM. FAILURE ↓ READY HH:MM

REVIEWING TROUBLES AND ALARM MEMORY

IMPORTANT! If the trouble beeps bother you, disarm the system again (even though it is already disarmed). This will cancel the trouble beeps for 4 hours.

C. Reviewing Memory & Troubles at the Same Time

If **alarms / tamper events** are retained in the alarm memory and at the same time a state of **trouble** exists, the display will first read the alarm memory followed by trouble events, as described in sections A & B above.

Correcting Trouble Situations

The trouble indications (illuminated TROUBLE indicator and flashing TRBL message) are cleared once you eliminate the cause of trouble. The table below describes the system faults and respective corrective actions. **If you do not know how to cope with a trouble situation, report it to your installer and seek his advice.**

Fault	What it means
1-WAY	The device functions but can not "hear" the panel. The control panel cannot configure or control the device. Battery consumption increases.
AC FAILURE	There is no power to gas sensor
AC SUPPLY FAILURE	There is no power and the system is working on backup battery power
CLEAN ME	The fire detector must be cleaned
COMM. FAILURE	A message could not be sent to the monitoring station or to a private telephone (or a message was sent but was not acknowledged)
CPU LOW BATTERY	The backup battery within the control panel is weak and must be replaced (see Chapter 7 - Replacing Backup Battery).
CPU TAMPER	The control panel was physically tampered with or its cover was opened, or it was removed from wall.
FUSE TROUBLE	The PGM fuse is burnt out or overloaded.
GAS TROUBLE	Gas detector failure
GSM NET FAIL	The GSM communicator is not able to connect to the cellular network.
JAMMING	A radio-frequency signal which is blocking all communication frequency channels between the sensors and control panel is detected.
LOW BATTERY	The battery of the indicated device is near the end of its useful life.
MISSING	A device or detector has not reported for some time to the control panel.
NOT NETWORKED	A device was not installed or not installed correctly, or, cannot establish communication with the control panel after installation.
RSSI LOW	The GSM communicator has detected that GSM network signal is weak
SIREN AC FAILURE	There is no power to the siren
LINE FAILURE	There is a problem with the telephone line

4. Menus and Functions

This chapter explains the user programming features of your PowerMaster-10 system and allows you to tailor the PowerMaster-10 system according to your specific needs. The chapter is divided into three sections, as follows:

Part A – Provides you with a general description of available User Setting options.

Part B – Guides you how to enter/exit the User Settings menu and how to select the desired setting options.

Part C – Guides you to execute the selected settings.

A The Settings You Need

The installer provides you with a ready-to-use alarm system, but a number of settings may still be needed. The User Settings menu provides you with essential options that allow you to adapt the system to your specific needs, to operate it as you desire and to upgrade it when necessary.

Below is a list of the User Settings menu options. A more detailed list is provided in section B.1. Detailed setting instructions for options 1 to 12 are provided in sections C.1 to C.12.

1. Setting the zone bypass scheme(*)
2. Reviewing the zone bypass scheme(*)
3. Recalling the zone bypass scheme(*)
4. Programming user codes(**)
5. Add / delete keyfob transmitters (**)
6. Setting the time & time format(**)
7. Setting the date & date format(**)
8. Enabling / disabling auto-arming(**)
9. Setting the auto-arming time(**)
10. Programming private phone numbers(**)
11. Enabling / disabling the squawk option(**)
12. Programming the scheduler(**)

* These menu options are available only if the bypass option was enabled by the installer.

** This option can be accessed only by the master user using the master user code.

Note 1: Although the user settings are your responsibility, you may request your installer to perform them for you (except for the user codes which you desire to keep secret).

Note 2: Some options may not be available on your PowerMaster-10 system.

B.1 Entering the User Settings Menu & Selecting a Setting Option

The following procedure describes how to enter and move within the User Settings menu. Detailed descriptions of the User Setting options are provided at the end of the procedure. To exit the User Settings menu – see section B.3.

- ① 1. You can enter the "User Settings" menu only when the system is disarmed.
2. Carefully read the section titled "Additional Information" according to the indicated references ¹ etc – see table at end of this section.

A. To Enter the User Settings Menu

1.  Make sure the system is disarmed and then press the  button repeatedly until the display reads "USER SETTINGS".¹
2.  Press  to confirm
-  The screen will now prompt you to enter your user code.
3.  Enter your User Code.²
-  The display reads the first Setting option of the User Settings menu [SET BYPASS].³

B. To Select a Setting Option

5.  Click the  or  button until the display reads the desired setting option, for example, "TIME & FORMAT".
6.  When the desired setting option appears on the display, press the  button to enter the setting process.

Continue to the selected setting option in C.1 - C.12

The remainder of the procedures for the selected setting options is provided in sections C.1 to C.12.

Additional Information (section B.1)

¹	Display shown in disarm state when all zones are secured (00:00 or other digits show present time).
²	a. If you have not already changed your personal code number, use the default setting – 1111. b. The Master User has access to all User Settings options. All other users have access only to the Bypass options.
³	The bypass options will be displayed in the User Settings menu only if enabled by the installer. Otherwise, the first user setting option displayed will be [USER CODES].

MENUS AND FUNCTIONS

B. User Setting Options Menu

Click the  button until the display reads the desired setting option and then press the .

 	SET ZONE BYPASS	Use to set the Zone Bypass Scheme i.e. to bypass (exclude) faulty or unsecured ("disturbed") zones, or to clear a bypassed zone (unbypass). For further details and programming procedure see section C.1. ³
 	REVIEW BYPASS	Use to quickly review the Bypass Scheme i.e. which zones are bypassed. For further details and reviewing procedure see section C.2. ³
 	RECALL BYPASS	Use to Recall the last used bypassed scheme for reuse in next arming period. For further details and recalling procedure see section C.3. ³
 	USER CODES	Use to program your Master User secret access code and the seven codes of the other users. For further details and programming procedure see section C.4.
 	KEYFOBS	Use to add new Keyfob Transmitters or to delete Keyfob Transmitters when lost. For further details and programming procedure see section C.5.
 	TIME & FORMAT	Use to set the time clock to show the correct time and time format. For further details and programming procedure see section C.6.
 	DATE & FORMAT	Use to set the calendar date to show the correct date and date format. For further details and programming procedure see section C.7
 	AUTO-ARM ENABLE	Use to enable or disable the Automatic Daily Arming option at predefined times (see Auto-Arm Time setting). For further details and programming procedure see section C.8.
 	AUTO-ARM TIME	Use to set the predetermined time for the Automatic Daily Arming if enabled (see Auto-Arm Enable setting). For further details and programming procedure see section C.9.
 	PRIVATE REPORT	Use to program the four private telephone numbers for reporting alarm and other event messages to private subscribers. For further details and programming procedure see section C.10
 	SQUAWK	Use to enable or disable the squawk sound i.e. arm / disarm feedback indication. For further details and programming procedure see section C.11.
 	SCHEDULER	Use to set the daily / weekly time schedule for start & stop activation of devices connected to the PGM output. For further details and programming procedure see section C.12.
  Returns to first option	<OK> TO EXIT	Use to exit from the "USER SETTINGS" menu back to Main Menu. For further details see section B.3.

B.2 Returning to the Previous Step or Exiting the USER SETTINGS Menu

During the setting process it is frequently necessary to return to the previous setting step or option (i.e. "to go one level up") or to exit the User Settings menu.

A. To Move One Level Up

To move one level up during the setting process, click the  button once or more. Each click will take you one level up or to the previous setting step:

B. To Exit the USER SETTINGS Menu

Any screen

To exit "USER SETTINGS", move up the menu by pressing the  button repeatedly (see above) until the display reads [OK] TO EXIT] or alternatively; press the  button once which brings you immediately to the exit screen.

  or 

[OK] TO EXIT

When the display reads [OK] TO EXIT], press 

READY 12:00

The system exits the "User Settings menu and returns to the normal disarm state while showing the READY display.

B.3 Buttons used for Navigation & Setting

The keypad's buttons are used for various functions when programming. The following table provides a detailed description of the function or use of each button.

Button	Definition	Navigation / Setting Function
	NEXT	Use to move / scroll forward to the next menu options.
	BACK	Use to move / scroll backward to the previous menu options.
	OK	Use to select a menu option or to confirm a setting or action .
	HOME	Use to move one level up in the menu or to return to previous setting step .
	AWAY	Use to jump back to the [OK] TO EXIT] screen to quit programming.
	OFF	Use to cancel, delete, clear or erase setting, data, etc.
0 - 9		Numerical keypad used to enter numerical data.

MENUS AND FUNCTIONS

C.1 Setting the Zone Bypass Scheme

Bypassing permits arming only part of the system while allowing free movement of people within certain zones when the system is armed.

It is also used to temporarily remove from service faulty zones that require repair work or to deactivate a sensor if, for example, you are decorating a room.

- ◆ Here you can set the Zone Bypass Scheme i.e. to scroll through the list of registered (enrolled) sensors to your PowerMaster-10 system and to Bypass (deactivate) faulty or disturbed sensors (either READY or NOT-READY) or to Clear (reactivate) BYPASSED zones (sensors).

Once you have set a Bypass Scheme you can use the following 3 options:

- > To quickly review the bypassed zones – refer to section C.2.
- > To quickly clear a bypassed zone i.e. to reactivate the bypassed zone – refer to section C.2.
- > To repeat (recall) the last used zone bypassing scheme – refer to section C.3.

- ①
1. Zones will be bypassed throughout one disarm-arm period only. Disarming the system after arming will suspend the entire bypassing scheme but you can recall and reuse it as described in section C.3.
 2. Fire zones cannot be bypassed.
 3. Carefully read the section titled "Additional Information" according to the indicated references ¹ etc – see table at end of section C.3.

REMEMBER – ZONE BYPASSING COMPROMISES SECURITY!

A. To Bypass a Zone

1.  Enter the USER SETTINGS menu and select the [SET ZONE BYPASS] option and press the  button to confirm.¹
 The first zone, Z01, is displayed.²


2.   or  Click the  or  button until the display reads the zone you wish to bypass (or clear bypass), for example, "Z04" for Zone 04. After several seconds the LED on the respective device starts flashing indicating "it's me".


3.  When the display reads the zone you wish to bypass press  to confirm.

4.  The display now reads [OK TO BYPASS]³
 To bypass the selected zone press 
5.  A "Happy Tune" 🎵🎶 sounds and the updated zone status is now displayed i.e. [Z04: BYPASSED].⁵

B. To Clear a Bypassed Zone

6.  Repeat steps 1 to 2 above.
7.  When the zone you wish to clear bypass appears on the display (for example, "Z04"), press  to confirm. You can also identify the device by looking for the "it's me" LED indication on the displayed device.
 The display now reads [**<OFF> TO CLEAR**].³
8.  To clear the bypassed zone press the  button.
 *A "Happy Tune" 🎵🔊 sounds and the updated zone status is now displayed, i.e. [Z04: READY] or [Z04: NOT READY].*⁶

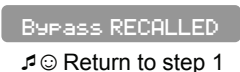
C.2 Reviewing the Zone Bypass Scheme

- ◆ Here you can quickly review the Bypass Scheme i.e. the zones that are set to be bypassed during the next arming session.

1.  Enter the USER SETTINGS menu and select the [REVIEW BYPASS] option and press the  button to confirm.¹
2.  The display reads [BYPASS LIST]
Click the  or  buttons repeatedly to review all bypassed zones in ascending numerical order. When done, click the  button to exit.⁶
3. 

C.3 Recalling the Zone Bypass Scheme

- ◆ Use this option to repeat (recall) the most recent Bypassed Scheme for use during the next arming session.

1.  Enter the USER SETTINGS menu, select the [RECALL BYPASS] option and press the  button to confirm.¹
2.  The display now reads [**<OK> TO RECALL**].⁴
To recall the last used bypass scheme press .
3.  *A "Happy Tune" 🎵🔊 sounds. The display reads [BYPASS RECALLED] and then returns to "USER SETTINGS" step 1.*⁶

MENUS AND FUNCTIONS

Additional Information (section C.1 – C.3)

1	For detailed instructions on how to select the Setting Options – refer to section B.1 and section B.2.
2	a. The STATUS to the right of the zone number indicates whether the zone is READY, NOT-READY or BYPASSED. b. In the example on the right the display reads [Z01: READY] alternating with [Living Room].
3	a. If the zone you selected is "not bypassed", the display prompts you to press [OK] TO BYPASS. However, if the zone you selected is already "bypassed", the display prompts you to press [OFF] TO CLEAR. b. To abort and return to the previous step press  or .
4	The display now prompts you to press [OK] TO RECALL i.e. to repeat the last used bypass scheme. If you wish to abort and return to the User Setting menu, press  .
5	You can now repeat steps 2 - 5 to bypass or clear another zone. To end this session and to select other menu options or to quit programming - follow the instructions in section B.2.
6	You can now select another option in the User Setting menu (see section B.1), or quit programming (see section B.2).

C.4 Programming User Codes

The PowerMaster-10 system allows you to authorize up to 8 people to arm and disarm the system by providing each with a unique 4 digit personal security code, and assigning them with different security levels and functionalities. There are two types of users: Master User and User, The table below summarizes the different operations that can be performed by different users:

User type	Function
Master User	Arm/disarm Zone bypass Authorize 7 other user codes Set user codes Report to private Enroll/delete keyfob Automatic arming Enable squawk Set date and time format Read event log
User	Arm/disarm Zone bypass options

The 8 user codes are assigned as follows:

User Code 1 is assigned to the Master User of the system (i.e. the owner). It is the only user code that allows access to the User Setting menu. The default setting of the Master User code 1 is 1111. This code cannot be erased and must be replaced with a secret code as soon as possible.

User Codes 2-4 are assigned to family members, co-workers etc. They enable arming and disarming of the system as defined by the Master User. They can access the "User Setting" menu only for "zone bypassing" provided this option is enabled in the Installer menu.

User Codes 5-8 are the same as user codes 2-4 but are assigned to "Latchkey" (child monitor) users. For a detailed explanation of the Latchkey application see Chapter 2 (Arming with Latchkey) and Appendix A.

♦ Here you can program (or edit) the 8 User Codes and thereby define which will be authorized to arm and disarm.

- ①
1. The default setting 1111 of Master User Code 1 is the same for all PowerMaster-10 systems and is known to many other people. Therefore, we highly recommend that you immediately replace it with a unique secret code.
 2. Code "0000" is not valid! Do not use it.
 3. The duress code (2580 by default), which is set in the installer menu, cannot be selected as a normal user code. Any attempt to program it will be rejected by the system.
 4. Carefully read the section titled "Additional Information" according to the indicated references ¹ etc – see table at end of this section.

MENUS AND FUNCTIONS

To Program a User Code

1.  Enter the USER SETTINGS menu, select the [USER CODES] option and press the  button to confirm. ¹
 2.  The first user code "user code 1" is displayed. ²
 or  Click the  or  button until the display reads the User Code you wish to program, for example, "user code 4".
 3.  When the user code you wish to program appears on the display, press  to confirm.
 4.  To program or edit the code, use the numerical keypad to enter the 4 digit code (e.g. 5327) at the position of the blinking cursor. ^{3 4}
 5.  When done, press  to confirm.
-  A "Happy Tune" 🎵🎶 sounds. The display confirms the saved code. ^{5 6}
- 🎵🎶 Return to step 3

Additional Information (section C.4)

1	For detailed instructions on how to select the setting options – refer to section B.1 and section B.2.
2	The display shows the 1 st User Code (Master User) in the list of 8 User Codes. If you have not yet changed the default code 1111, we recommend that you change it now.
3	a. The display shows the user code currently programmed in this location (e.g. 5327). b. The cursor blinks on the first digit of the code. c. If the location is free the display will be blank (- - -).
4	You can move the cursor to the next or previous digit using the  /  buttons. Pressing the  button erases the digit of the cursor + all digits right of the cursor.
5	The new code is now displayed without the cursor.
6	You can now repeat steps 3 - 5 to program or edit another user code. To end this session and to select other menu options or to quit programming – follow the instructions in section B.2.

C.5 Add / Delete Keyfob Transmitters

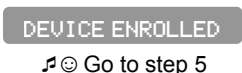
Each of the 8 PowerMaster-10 users may be provided with a portable keyfob transmitter to exercise better, quicker and safer arming/disarming and other control functions. Each keyfob should be assigned with a serial No. (1-8) that corresponds to user No. (1-8) and enrolled into the PowerMaster-10 system.

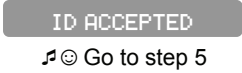
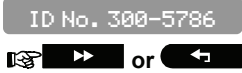
♦ Here you can add (enroll) the 8 Keyfob transmitters or delete keyfobs as required.

- ① 1. Before anything else, gather up all keyfob units you intend to enroll and make sure they all have batteries installed and that they are active (the LED blinks upon pressing any of the buttons).
2. Carefully read the section titled "Additional Information" according to the indicated references¹ etc – see table at end of this section.

A. To Add (Enroll) a Keyfob

1.  Enter the USER SETTINGS menu, select the [KEYFOBS] option and press the  button to confirm.²
2.  The display will read [ADD NEW KEYFOB].⁴
To enroll a new keyfob press .
3.  The display offers you two alternative methods to enroll a keyfob:

A: ENROLL NOW: Press the AUX * button on the selected keyfob for several seconds until the red LED turns on and then release the button.¹ This procedure completes the enrollment.
- 4a.  If enrollment was successfully completed, a "Happy Tune" 🎵📶 sounds and the display reads [DEVICE ENROLLED] for a short duration and then changes to read the keyfob's details. Continue to step 5.
- 4b.  **B: ENTER ID (Pre-enrollment):** Enter the 7-digit number that appears on the keyfob sticker and then press  to confirm. To complete the enrollment procedure see note 6 in the Additional Information table below.⁷

 If a valid ID was entered, a "Happy Tune" 🎵📶 sounds and the display reads [ID ACCEPTED] for a short duration and then changes to read the keyfob's details. Continue to step 5.
5.  The display shows the allocated keyfob serial No (user No.), which is always the first free number, and the keyfob's ID number; for example: [K01:Keyfob] alternating with [ID No. 300-5786].
 If you wish to assign the keyfob to another user, for example, "User No. 5", click the  or  button until the display reads [K05:Keyfob] and then press  to confirm.

 Return to step 2

The display reads [DEVICE ENROLLED] or [ID accepted] if the keyfob was enrolled manually by entering the ID number, a "Happy Tune" 🎵📶 sounds and the display will then change to [K01:Keyfob].

MENUS AND FUNCTIONS

B. To Delete a Keyfob

1.  Enter the USER SETTINGS menu, select the [KEYFOBS] option and press the  button to confirm. ²

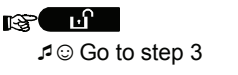
2.  The display will read [ADD NEW KEYFOB]. ⁴
Click the  button until the display reads [DELETE KEYFOB].

3.  Press  to confirm.

4.  The display will read [K01:Keyfob] in addition to the ID number of the keyfob. ³
Click the  or  button until the display reads the Keyfob No. you wish to delete, for example, "K06:Keyfob" and "ID No. 300-5799".

 When the keyfob you wish to delete appears on the display, press . ⁵

5.  The display now reads [<OFF> TO DELETE]. ⁶

6.  To delete the keyfob press the  button.
 A "Happy Tune"  sounds and the display reads [DELETE KEYFOB] and returns to step 3. ⁸

Additional Information (section C.5)

1	The LED will extinguish after several seconds. In case of difficulties in communication with the control panel, the LED may blink for several seconds more while trying to establish communication. During this period of time the keyfob keys are disabled.
2	For detailed instructions on how to select the Setting Options – refer to section B.1 and section B.2.
3	The display shows the 1 st Keyfob (Keyfob No.1) of the 8 keyfobs.
4	To abort enrollment press the  button.
5	Before you delete a keyfob, identify the keyfob either by the keyfob No., for example, K06, or by the ID number of the keyfob that appears on the display, and then make sure that it is the keyfob you wish to delete.
6	If you regret and wish to abort the procedure, press the  button.
7	<u>Pre-Enrollment Procedure:</u> Step 4b enables you to register the device ID and to complete the programming process without being in possession of the device itself (can also be performed off-site by the installer). Enrollment can then be completed at a later stage by following the same enrollment procedure described in Step 3 without entering the User Settings menu.
8	You can now delete another keyfob, select another option in the User Setting menu (see section B.1 and section B.2), or quit programming (see section B.3).

C.6 Setting the Time & Time Format

- ◆ Here you can program or adjust the built-in-clock to show the correct time in the desired time format.
- ◆ You can select between a 24 hour and a 12 hour (AM/PM) time format.

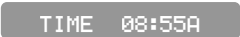
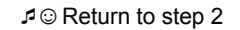
① Carefully read the section titled "Additional Information" according to the indicated references¹ etc – see table at end of this section.

A. To Set the Time Format

1.  Enter the USER SETTINGS menu and select the [TIME & FORMAT] option and press the  button to confirm.¹
2.  The display shows the currently selected time format.²
 or  Click the  or  button until the display shows the desired time format, for example, "US FORMAT-12H" and press  to confirm .

3. 

B. To Set the Time⁵

4.  Use the numerical keypad to enter the correct time, for example, "08:55 AM" at the position of the blinking cursor.⁴
5.  When you are satisfied with the setting, press  to confirm.

 A "Happy Tune"  sounds, the display reads the set time, returns to step 2 and then reads the selected time format.^{6,7}

Additional Information (section C.6)

¹	For detailed instructions on how to select the Setting Options – refer to section B.1 and section B.2.
²	a. The display shows the currently selected format (indicated by a  symbol), for example, "24 Hrs". b. You can now select either the 12 Hrs or 24 Hrs time format using the  or  buttons.
³	The display shows the Time in the selected Time Format, for example, "12:40 PM", with the cursor blinking on the first hour digit "1". The letter that follows the displayed time indicates one of the following: "A" = AM; "P" = PM and "none" for 24 Hrs time format. When the cursor is positioned on the AM/PM digit, you can set to "AM" with the   button and the "PM" with the   button
⁴	You can move the cursor to the next or previous digit using the  or  buttons.
⁵	This setting can be performed only after completing steps 1 – 3 of section C.6A.
⁶	The time saved is displayed without the cursor, for example, "08:55 A" followed by the selected time format.
⁷	You can now select another option in the User Setting menu (see section B.1 and section B.2), or quit programming (see section B.3).

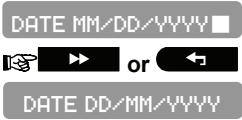
MENUS AND FUNCTIONS

C.7 Setting the Date & Date Format

- ◆ Here you can program or adjust the built-in-calendar to show the correct date in the desired date format.
- ◆ You can select between a "mm/dd/yyyy" and a "dd/mm/yyyy" date format.

i Carefully read the section titled "Additional Information" according to the indicated references¹ etc – see table at end of this section.

A. To Set the Date Format

1.  Enter the USER SETTINGS menu and select the [DATE & FORMAT] option and press the **i OK** button to confirm.¹
2.  The display shows the currently selected date format.²
Click the  or  button until the display reads the desired date format, for example, "DD/MM/YYYY" and press **i OK** to confirm.
3. 

B. To Set the Date⁷

4.  Use the numerical keypad to enter the correct date, for example, "20.02.2008" at the position of the blinking cursor.^{3,4,5}
5.  When you are satisfied with the setting, press **i OK** to confirm.


🎵🔊 Return to step 2

A "Happy Tune" 🎵🔊 sounds, the display shows the set date and returns to step 2 and shows the selected date format.⁶

Additional Information (section C.7)

¹	For detailed instructions on how to select the Setting Options – refer to section B.1 and section B.2.
²	The display shows the currently selected format (indicated by a  symbol), for example, "mm/dd/yyyy". You can now select either the "mm/dd/yyyy" or "dd/mm/yyyy" date format using the  or  button.
³	The display shows the Date and selected Date Format, for example, "30.12.2007", with the cursor blinking on the first digit.
⁴	You can move the cursor to the next or previous digit using the  or  button.
⁵	For the year, enter the two last digits only.
⁶	You can now select another option in the User Setting menu (see section B.1 and section B.2), or quit programming (see section B.3).
⁷	This setting can be performed only after completing steps 1 – 3 of section C.7A.

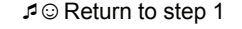
C.8 Enabling / Disabling Auto-Arming

The PowerMaster-10 system can be programmed to automatically arm itself on a daily basis at a predetermined time. This feature is useful especially in commercial applications, such as in stores, to ensure that the system is always armed and without having to assign security codes to employees.

♦ Here you can enable (activate) and disable (stop) the Auto-Arming. To set the Auto-Arming time – see section C.9.

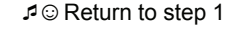
① Carefully read the section titled "Additional Information" according to the indicated references¹ etc – see table at end of this section.

1.  Enter the USER SETTINGS menu, select the [AUTO-ARM ENABLE] option and press the  button to confirm.¹
2.  The display shows the currently selected setting.²
 or  Click the  or  button until the display reads the desired setting, for example, "enable autoarm" and press  to confirm.

3.  A "Happy Tune" 🎵🎶 sounds. The display confirms the saved setting, then returns to the User Setting menu, step 1.^{5 3}


C.9 Setting the Auto-Arming Time

♦ Here you can program the exact time of the Auto-Arming.

1.  Enter the USER SETTINGS menu, select the [AUTO-ARM TIME] option and press the  button to confirm.¹
2.  The display shows the current setting of the Auto-Arm Time. Use the numerical keypad to enter the correct time, for example, "8:30A" at the position of the blinking cursor.⁴
3.  When you are satisfied with the setting, press  to confirm.
 A "Happy Tune" 🎵🎶 sounds. The display confirms the saved time, then returns to the User Setting menu, step 1.^{5 6}


Additional Information (section C. 8 - section C. 9)

¹	For detailed instructions on how to select the Setting Options – refer to section B.1 and section B.2.
²	The display shows the current setting (indicated by a  symbol), for example, "Disable autoarm". You can now select either to enable or disable auto-arming using the  or  button.
³	The  symbol now appears next to the new selected option.
⁴	The display shows the current setting of the Auto-Arm Time, for example, "12:00 PM", with the cursor blinking on the first hour digit "1". For detailed explanation of how to set the time - refer to Section C.6 B.
⁵	The saved auto arm time is displayed without the cursor, for example, "08:30 A".
⁶	You can now select another option in the User Setting menu (see section B.1 and section B.2), or quit programming (see section B.3).

MENUS AND FUNCTIONS

C.10 Programming Private Phone and SMS Reporting

The PowerMaster-10 system can be programmed to send various event notification messages such as alarm, arming or trouble events, to 4 private telephone subscribers by audible signal and if a GSM option is installed, also to 4 SMS telephone numbers. These reports can be programmed either instead of or in addition to the reports transmitted to the monitoring company.

Further details about the event notification by telephone and by SMS are provided in Chapter 6.

You can determine the number of times the private telephone number is dialed and whether a single acknowledge signal will stop the reporting process or an acknowledge signal from each telephone will be required before the current event is considered reported.

- ◆ Here you can program:

The specific events you wish the system to report.

The 1st, 2nd, 3rd, and 4th private telephone and SMS numbers for reporting alarm and other event messages to private subscribers.

The number or redial attempts and your preferred acknowledge method.

❗ Carefully read the section titled "Additional Information" according to the indicated references¹ etc – see table at end of this section.

A. To Program Events to be Reported

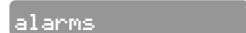
1.  Enter the USER SETTINGS menu and select the [PRIVATE REPORT] option and press the  button to confirm.¹

2.  The display will read [REPORT TO PRVT] which is the first option used to enable the Private Reporting and to determine which events will be reported.² To enter this option press .²



The display shows the currently selected option.³

3.  or  Click the  or  button until the display reads the event group you wish to be reported, for example, [alarms].³



4.  When you are satisfied with the setting, press  to confirm.⁴


🎵🔊 Return to step 2

A "Happy Tune" 🎵🔊 sounds. The display confirms the set events to be reported, and returns to step 2.^{4 10}

B. To Program SMS Telephone Numbers

5.  Click the  or  button until the display reads [SMS REPORT TEL#] and press  to confirm.









The display reads the 1st of the 4 Private SMS phone numbers.

6.  Click the  or  button until the display reads the desired SMS phone number you wish to program or edit, for example, "4th SMS tel #", and press  to confirm.





MENUS AND FUNCTIONS

7.   To program or edit the phone number, use the numerical keypad to enter the SMS phone number (for example, 8032759333) at the position of the blinking cursor.^{5 6}
8.   When done, press  to confirm.
-  A "Happy Tune" 🎵📞 sounds, the display confirms the saved SMS phone number and returns to step 6.^{7 10}
-  📞 Return to step 6

C. To Program a Private Phone

9.   Click the  or  button until the display reads [VOICE REPORT] and press  to confirm.
-   or 
- 
-  
-  The display shows the 1st of the 4 private phone numbers.
10.   or  Click the  or  button until the display reads the desired Telephone No. you wish to program or edit, for example, "4th Private tel#", and press  to confirm.
- 
-  
-   To program or edit the phone No., use the numerical keypad to enter the phone number (for example, 8032759333) at the position of the blinking cursor.^{5 6}
11.   When done, press  to confirm.
-  A "Happy Tune" 🎵📞 sounds, the display confirms the telephone number and returns to step 6.^{7 10}
-  📞 Return to step 10

D. To Program the Number of Redial Attempts

12.   From the [VOICE REPORT] sub-menu (see step 10 in the previous section), click the  or  button until the display reads [Redial attempts] and press  to confirm.
-   or 
13.  The display shows the currently selected option
-  
-  The display shows the currently selected option
14.   or  Click the  or  button until the display reads the desired number of redial attempts, for example, "4 attempts".⁸
- 
15.   When you are satisfied with the setting, press  to confirm.⁴
-  A "Happy Tune" 🎵📞 sounds. The display confirms the set number of redial attempts and returns to step 13.^{4 10}
-  📞 Return to step 13

E. To Program the Acknowledge Method

16.  From the [VOICE REPORT] sub-menu (see step 13 in the previous section),

MENUS AND FUNCTIONS



click the  or  button until the display reads [Tel. acknowledge] and press  to confirm.

17.

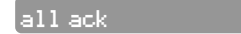


The display shows the currently selected option

18.



Click the  or  button until the display reads the desired acknowledge method, for example, "all ack".⁹



 Return to step 17

A "Happy Tune"  sounds. The display confirms the set acknowledge method and returns to step 17.^{4 10}

Additional Information (section C.10)

1	For detailed instructions on how to select the Setting Options – refer to section B.1 and section B.2.																
2	This option allows you to program the events to be reported. If you wish to program telephone numbers or SMS numbers, click the  or  button until the display reads the option you wish.																
3	The display shows the currently selected option (indicated by a ) for example, "disable report". Using the  or  buttons you can now select the events you wish to be reported to private phone numbers or SMS numbers according to the options provided in the table below: <table border="1"> <thead> <tr> <th>Event Group Option</th><th>Events to be reported</th></tr> </thead> <tbody> <tr> <td>disable report</td><td>No message will be reported</td></tr> <tr> <td>all</td><td>All messages</td></tr> <tr> <td>all (-OP/cl)</td><td>All messages, except arming & disarming</td></tr> <tr> <td>all (-alerts)</td><td>All messages, except alerts</td></tr> <tr> <td>alarms</td><td>Alarm messages only</td></tr> <tr> <td>alerts</td><td>Alert messages only</td></tr> <tr> <td>OP/cl</td><td>Arming and disarming (Open/close) only</td></tr> </tbody> </table> Note: "all" means all events including the L. BAT and AC FAIL trouble messages. Note: All the above options can be reported to private telephone subscribers by SMS. When Voice Report is enabled alarms and alerts only can be reported.	Event Group Option	Events to be reported	disable report	No message will be reported	all	All messages	all (-OP/cl)	All messages, except arming & disarming	all (-alerts)	All messages, except alerts	alarms	Alarm messages only	alerts	Alert messages only	OP/cl	Arming and disarming (Open/close) only
Event Group Option	Events to be reported																
disable report	No message will be reported																
all	All messages																
all (-OP/cl)	All messages, except arming & disarming																
all (-alerts)	All messages, except alerts																
alarms	Alarm messages only																
alerts	Alert messages only																
OP/cl	Arming and disarming (Open/close) only																
4	The  symbol now appears next to the new selected option.																
5	a. The display shows the phone number currently programmed in this location (for example, 1032759641). The cursor blinks on the first digit of the code. b. If the location is free the display will be blank (- - - -).																
6	You can move the cursor to the next or previous location (digit) using the  or  button.																
7	Within the SMS menu you can now repeat steps 6 - 8 to program or edit another SMS phone number or; within the private telephone menu, you can now repeat steps 10 – 11 to program or edit another phone number. To end this session and return to previous menu options, press the  .																
8	You can select between: "1 attempt"; "2 attempts"; "3 attempts"; "4 attempts".																
9	You can select between: "single ack" – an acknowledge signal from only a single telephone will stop the reporting process. "all ack" – an acknowledge signal from all telephones is required to stop the reporting process.																
10	You can now, select other options, end this session – (see section B.1 and section B.2), or quit programming (see section B.3).																

C.11 Enabling / Disabling the Squawk Option

The PowerMaster-10 system (and its wireless sirens) can be set to produce a short "Squawk" of audible feedback to assist you when you use your keyfob to arm (1 beep) and disarm (2 beeps) the PowerMaster-10 system (operates in a similar manner to a car alarm).

◆ Here you can enable / disable the Squawk.

i Carefully read the section titled "Additional Information" according to the indicated references¹ etc – see table at end of this section.

1.

SQUAWK

Enter the USER SETTINGS menu, select the [SQUAWK] option and press the **I OK** button to confirm.¹
- Squawk ON

The display shows the currently selected setting.²
2.

or

Squawk OFF

Click the or button until the display reads the desired setting, for example, "Squawk OFF" and press the **I OK** button to confirm.
3.

SQUAWK OFF

A "Happy Tune" sounds. The display confirms the saved setting, then returns to the User Setting menu, step 1.^{3 4}

Return to step 1

Additional Information (section C.11)	
1	For detailed instructions on how to select the Setting Options – refer to section B.1 and section B.2.
2	a. The display shows the currently selected setting (indicated by a symbol), for example, "Squawk ON". b. You can now enable (ON) or disable (OFF) the Squawk option using the or button.
3	The symbol now appears next to the new selected option.
4	You can now select another option in the User Setting menu (see section B.1 and section B.2), or quit programming (see section B.3).

MENUS AND FUNCTIONS

C.12 Programming the Scheduler

The PowerMaster-10 system includes a PGM output that can be used to open and close an electrically-controlled gate, or to control a preferred electrical device via keyfobs (see Chapter "Using keyfob transmitters") or according to a programmable weekly time schedule.

- ◆ Here you can schedule the PGM output for up to 4 different ON/OFF time activations per any desired day or days of the week. In addition, you can schedule a "Daily" schedule that applies to every day of the week. It is recommended to complete the Scheduler table (placed at the end of this section) before programming the Scheduler.

 Carefully read the section titled "Additional Information" according to the indicated references¹ etc – see table at end of this section.

A. To Select the Device No.

1.  Enter the USER SETTINGS menu, select the [SCHEDULER] option and press  to confirm.¹
2.  The display reads [PGM]. Press  to enter the PGM scheduler.

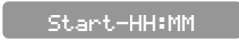
B. To Set the Day²

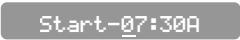
3.  The 1st day of the scheduler is displayed.
 or  Click the  or  button until the display reads the day you wish to schedule or "Daily", for example, "Tuesday".²
4.  When the "day" you wish to schedule appears on the display, press  to confirm.

C. To Select the Activation No.³

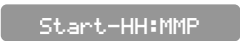
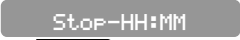
5.  The 1st operation (PGM output activation) of the scheduler is displayed.³
 or  Click the  or  button until the display reads the operation you wish to schedule, for example, "operation No 3".
6.  When the "operation No." you wish to schedule appears on the display, press  to confirm.

D. To Set the ON (Start) Time⁴

7.  The "start time" screen is shown on the display.⁴
 To set the start time of the selected operation, press the  button.

8.  The display shows the current setting of the start time.⁵
Use the numerical keypad to set or change the operation **ON (start)** time, for example, "00:30P".⁶
9.  When you are satisfied with the setting, press  to confirm.
-   Go to step 10
- A "Happy Tune"  sounds. The display confirms the saved start time and returns to the "start time" screen as in step 7.
To set the stop time, continue to step 10.*

E. To Set the OFF (Stop) Time

10.  Click the  or  button until the display reads "Stop-HH:MM".
11.  When the display read the desired setting, press  to confirm.
- 
12.  The "stop time" of the selected operation is displayed.⁵
Use the numerical keypad to set or change the operation **OFF (stop)** time, for example, "04:00P".⁶
-  When you are satisfied with the setting, press  to confirm.
-   Return to step 5
- A "Happy Tune"  sounds. The display confirms the saved stop time and returns to the "operation No" screen, as in step 5.⁷*

Additional Information (section C.12)

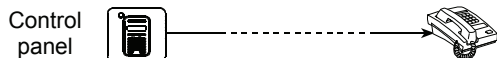
1	For detailed instructions How to select the Setting Options – refer to section B.1 and section B.2.
2	If you wish to activate the selected device on every day of the week at the same time(s), use the "Daily" option. Otherwise, use the  or  buttons to select the specific day (Sunday, Monday, Tuesday...etc) you wish to activate the PGM output. You can later repeat the process for other days of the week, if desired.
3	The display shows "operation No 1" which is the first of the 4 ON/OFF time activations you can schedule for the day selected in the previous step. You can later repeat the process for the other 3 activations on the selected day, if desired.
4	Here you can select either the "start time" or "stop time" using the  or  button. The screen also displays the selected time format.
5	The display shows the current start (or stop) time setting of the selected activation with the cursor blinking on the first hour digit. If no time is programmed, the time display will be blank (-:-:-).
6	For detailed explanation of how to set the time - refer to Section C.6-B.
7	To end this session and return to the previous "operation" menu, press the  button. To select other menu options or to quit programming, follow the instructions in sections B.2 and B.3.

MENUS AND FUNCTIONS

Device	Device Description	Day	Operation 1	Operation 2	Operation 3	Operation 4
PGM		Monday	ON: __: __ OFF: __: __	ON: __: __ OFF: __: __	ON: __: __ OFF: __: __	ON: __: __ OFF: __: __
PGM		Tuesday	ON: __: __ OFF: __: __	ON: __: __ OFF: __: __	ON: __: __ OFF: __: __	ON: __: __ OFF: __: __
PGM		Wednesday	ON: __: __ OFF: __: __	ON: __: __ OFF: __: __	ON: __: __ OFF: __: __	ON: __: __ OFF: __: __
PGM		Thursday	ON: __: __ OFF: __: __	ON: __: __ OFF: __: __	ON: __: __ OFF: __: __	ON: __: __ OFF: __: __
PGM		Friday	ON: __: __ OFF: __: __	ON: __: __ OFF: __: __	ON: __: __ OFF: __: __	ON: __: __ OFF: __: __
PGM		Saturday	ON: __: __ OFF: __: __	ON: __: __ OFF: __: __	ON: __: __ OFF: __: __	ON: __: __ OFF: __: __
PGM		Sunday	ON: __: __ OFF: __: __	ON: __: __ OFF: __: __	ON: __: __ OFF: __: __	ON: __: __ OFF: __: __
PGM		Daily	ON: __: __ OFF: __: __	ON: __: __ OFF: __: __	ON: __: __ OFF: __: __	ON: __: __ OFF: __: __

5. Event Reporting and Control by Telephone and SMS

Event notifications by Telephone



The PowerMaster-10 can be programmed for selective notification of event messages to private telephone subscribers – See Chapter – 4C.10.

In case of alarm the following voice signal will be sent to private telephones upon event reporting:

* **FIRE:** ON - ON - ON - pause.... (--- ---

** **BURGLAR:** ON continuously (----- ..)

*** **EMERGENCY:** 2-tone siren; like an ambulance.

To stop the alarm notification – press the "2" key on your telephone keyboard. The alarm sound will stop immediately.

The called party must acknowledge the message (as explained later on). However, if there is no response the message will be repeated as many times as possible within a 45-second time limit. When the 45 seconds are up, the PowerMaster-10 will disengage the line and call the next private telephone number on its list.

The called party must acknowledge the message by pressing the "2" key on the telephone keypad. As a result, the PowerMaster-10 may continue to notify the next programmed telephone number, or if so programmed, consider the event as reported - See Chapter – 4C.10.

Event notifications by SMS

The PowerMaster-10 system when equipped with a GSM unit can be programmed to send SMS event notification messages to 4 pre-selected telephone numbers - See Chapter – 4C.10. The messages can be tagged with a "House ID" name, for example, "JOHN'S HOME", see Remote Control by SMS section, command no. 9.

Example of the reported SMS messages:

- JOHN'S HOME
AWAY
- JOHN'S HOME
DISARM
- JOHN'S HOUSE
POWERMATER-10: LOW BATTERY
GARAGE: LOW BATTERY
- JOHN'S HOUSE
STATUS MESSAGE 01
(Event list is displayed)

Note: Status messages can be sent only to a calling telephone whose identity number is not blocked by the user!

Remote Control by Telephone

The PowerMaster-10 allows you to initiate calls from your private telephone to the PowerMaster-10 control panel via PSTN (landline) or GSM and to perform a variety of arming commands remotely using your telephone's keypad.

To connect to the PowerMaster-10 via PSTN:

1. Dial the PowerMaster-10 PSTN tel. No.
2. Wait for 2-4 rings then hang up. ¹
3. Wait 12-30 sec.
4. Redial PowerMaster-10 tel. No. (Sound will be heard for 10 sec.).
5. [*] (to stop the sound)
6. [User code], [#] ²
7. [Desired command, see next table] ³

To connect to the PowerMaster-10 via GSM:

1. Dial the PowerMaster-10 GSM tel. No.
2. Wait for 2-4 rings then hang up. ¹
3. Wait 12-30 sec.
4. Redial PowerMaster-10 GSM tel. No.
5. [User code], [#] ²
6. [Desired command, see next table] ³

Notes:

- (1) **Alternative to steps 2 – 4:** The PowerMaster-10 responds in a similar way if you just dial once and wait until you hear telephone rings (in USA, for example, 11 rings).
- (2) Entering of user code is required once only.
- (3) If you wait more than 50 seconds (may change according to setup / use) without keying a command, the PowerMaster-10 will disconnect the line.

The following table lists the commands and their respective key sequence.

Command	Keying Sequence
Disarming	[★]→[1]→[#]
Arming <u>Home</u>	[★]→[2]→[#]
Arming <u>Home-Instant</u>	[★]→[21]→[#]
Arming <u>Away</u>	[★]→[3]→[#]
Arming <u>Away-Instant</u>	[★]→[31]→[#]
Arming <u>Away-Latchkey</u>	[★]→[4]→[#]
Arming <u>Away-Instant-Latchkey</u>	[★]→[41]→[#]
Quit (end communication)	[★]→[99]→[#]

EVENT REPORTING AND CONTROL BY TELEPHONE AND SMS

Remote Control by SMS

PowerMaster-10 system with GSM unit can respond to SMS commands from any cellular telephone (a detailed SMS message sending process is described in the cellular telephone user's guide).

The various SMS commands are detailed in the following table.

In this table, "<code>" means a 4-digit user code and _ simply means blank space (see Note 1).

SMS Command List

	Command	SMS MessageFormat
1	Arm AWAY	"AWAY_<code>" or "AW_<code>"
2	Arm AWAY instant	"AWAY INST_<code>" or "AWI_<code>"
3	Arm AWAY Latchkey	"LATCHKEY_<code>" or "LK_<code>"
4	Arm AWAY Latchkey instant	"LATCHKEY INST_<code>" or "LKI_<code>"
5	Arm HOME	"HOME_<code>" or "HM_<code>"
6	Arm HOME instant	"HOME INST_<code>" or "HMI_<code>"
7	Disarm	"DISARM_<code>" or "DA_<code>"
8	Query system status	"STATUS_<code>" or "ST_<code>"
9	Define custom house identity (see note 2)	"HOUSE NAME_<code> <house ID>" or "HN_<code> <house ID>"

Notes:

- 1) The PowerMaster-10 may react with a delay to received SMS messages if a GPRS session is in progress at the same time.
- 2) House ID includes up to 16 characters, for example, JOHN'S HOUSE

6. Special Applications and Functions

Looking after People Left at Home

In addition to acting as an alarm system, the PowerMaster-10 can also be used to monitor the movement of people at home when the system is in the disarmed state (or even when armed "HOME" with perimeter protection only), and report **lack of motion** in interior zones if there is no detection of motion within predetermined time limits.

To use this characteristic, you must ask your installer to program a specific time limit beyond which lack of motion will be reported as a "**not active**" alert.

To make things clear, let us assume that an elderly, sick or handicapped person is left unattended in a protected site. This person, disabled or sick as he may be, will not stay entirely still for hours and is expected to wander into the kitchen to eat or drink, or to the bathroom for other necessities. Upon doing so, the bedroom, bathroom and kitchen motion detectors will detect his movement.

Important!

To enable the motion detectors to function during the disarmed state, all motion detectors must be configured by the installer to detect activity during disarmed state (i.e. "DISARM Activity" recommended setting ""YES + 5m delay").

If, for example, the "lack of motion" time limit is set by your installer to 6 hours, a virtual 6-hour clock will carry out a 6-hour "countdown".

If motion is detected within the 6-hour time frame, the countdown will restart from the beginning (the virtual 6-hour clock will be "reset") and no alert message will be sent out.

If no motion is detected within the 6-hour time frame in any interior zone, the control panel will send a "**not-active**" alert message to the monitoring station or to private telephones designated by the installer.

Acknowledging "low battery" condition in Keyfobs

Some regulations and institutions require the user to acknowledge when the keyfob enters the "low battery" condition. In such cases the installer will program the system to operate as follows:

If you try to disarm the system with a keyfob whose battery voltage is low, a protest beep will be heard for 15 seconds. During this period you should press again the disarm button of the keyfob or control panel (for the control panel, a user code is required) to disarm the system. If you perform this action during the 15 seconds period, a Low Bat acknowledge message will be stored in the event log.

If the disarm button is not pressed again during the 15 seconds period you will not be able to rearm the system unless you perform either one of the following actions:

- A. Press AWAY twice to arm the system.
- B. Press AWAY and then press disarm button.

Performing either of these two actions will also store the acknowledge message in the event log.

TESTING THE SYSTEM

7. Testing the System

Periodic Test

The components of your security system are designed to be maintenance-free as much as possible. Nevertheless, it is mandatory to test the system **at least once a week** and after an alarm event to verify that all system sirens, detectors keyfobs, keypads and other peripherals function properly. Proceed as described in this section and if there is any problem, notify your installer at once.

The test is performed in two parts:

Siren Test: Each siren of the system is automatically activated for 3 seconds (outdoor sirens with low volume).

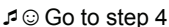
Device Test: Each device in the system is activated by the user and the display indicates to the user which devices were not yet tested and the "it's me" indication helps to identify them if necessary. A counter also indicates the number of the devices that remain untested.

❗ *Carefully read the section titled "Additional Information" according to the indicated references¹ etc – see table at end of this section.*

A. To Enter the Periodic Test Menu

-  Make sure the system is disarmed and then press the  button repeatedly until the display reads "PERIODIC TEST" and press  to confirm.¹

-  The screen will now prompt you to enter your user code.²

-  Enter your User Code.^{2 3}


B. To Test the Sirens

-  The display now reads [SIRENS TEST].⁴
-  To initiate the siren test press . Immediately after pressing , all 4 LED's on the panel should light (LED test).⁴
 The display now reads [SIREN N]. This indicates the number of enrolled sirens in the control panel that have not been tested. First the panel siren sounds for 3 seconds after which the PowerMaster-10 system will automatically repeat the procedure for the next siren enrolled in the system until all sirens are tested.⁵ You should listen to the sirens sounds and make sure that all sirens sound.
-  When all the sirens have been tested, the display reads [SIREN TESTS END]. Press the press  or the  button to confirm the test and then move to the next step to test the other devices.

C. To Test all other Devices

TEST ALL DEVICES

The display now reads [TEST ALL DEVICES].

7.  **OK**

To enter the devices test procedure press **OK**.

8. NOT ACTIVE NNN

The display now reads [NOT TESTED NNN]. NNN indicates the number of enrolled devices in the control panel that have not been tested yet. This number automatically drops one count for every tested device.

 **OK**

To initiate the devices test press **OK**.

Z01 NOT ACTIVE

The display shows the 1st device in the list of untested devices. It alternates between the device number, the device type (e.g. magnetic contact ,keyfob, keypad, etc.), and the device location.



Z01 CONTACT



FRONT DOOR

The test is performed by activating each device as explained in the table below.⁶

9.  **▶▶**

Click **▶▶** to scroll through the list of all untested devices.⁷

10. DEVICE TESTS END

When all devices have been activated, the display reads [DEVICE TESTS END] followed by [READY 00:00].

READY 00:00

Additional Information (Periodic Test)

1	Display shown in disarm state when all zones are secured (00:00 or other digits show present time).
2	If you have not already changed your personal code number, use the default setting – 1111.
3	If the INSTALLER CODE is used to enter the Periodic Test instead of the USER CODE, the devices LED will also provide the link quality indication – see PowerMaster-10 Installer Manual.
4	To skip the SIRENS TEST and select the other devices TEST, press ▶▶ .
5	The Periodic test can be performed on a maximum of three sirens including one internal siren. Outdoor sirens are activated with low volume.
6	How to activate system devices during the "Periodic Test". Make sure the LED on the device lights when activated, as follows: Contact sensor: Open or close the door or window protected by the contact. Motion sensors: Perform a "walk test" of the detector as explained in the detector's datasheet. Smoke sensors: Perform a "Diagnostic test" as explained in the detector's datasheet. Keyfob: Activate any of the keyfob buttons. Keypads: Perform a disarm or arm routine or press any other key that activates the LED. Repeater: Follow the "Diagnostic Tests" described in the repeater's datasheet. Other devices: In general, follow the "Diagnostic Tests" described in the device's datasheet or activate any of its functions.
7	a. Three seconds after the device is displayed, the device LED blinks continuously to assist you to identify ("it's me"). b. To end the session, press the ▶▶ button until the display reads [OK TO EXIT] then press OK.

8. Maintenance

Replacing the Backup Battery

The PowerMaster-10 uses regular electrical supply, but incorporates rechargeable backup 4.8V battery pack to ensure its proper operation during a power failure (see sticker on battery cover). After power failure the battery is recharged to its full capacity.

Upon receiving **CPU LOW BATTERY** trouble message on your LCD display when there is no power failure or immediately following a power failure, this indicates a possible fault in the battery that may require immediate battery replacement. You should contact your installer to perform this service.

Replacing Wireless Devices Batteries

The **wireless devices** supplied with your system are powered by batteries that last several years, in normal use.

However, if and when a battery becomes weak, the device itself sends a "low battery" message to the control panel, and a low battery trouble message is displayed together with the zone information (see Chapter 3 - Reviewing Trouble Information).

The respective manuals of these sensors or devices should be consulted for proper battery replacement guidelines to be performed by the installer.

Gaining access to 24-hour zones

If you wish to access a sensor defined as a 24-hour zone without causing an alarm:

- Click  - the display will read: **USER SETTING.**
- Click  - the display will read: **ENTER CODE ____.**

Key your secret 4-digit **<User Code>** - the buzzer will play the "happy Tune" (--- ---).

You have 4 minutes during which the 24-hour sensor can be opened and accessed. When the 4 minutes are up, the system will automatically revert to the normal mode.

Cleaning the Control Panel

The control panel may occasionally get stained if touched with greasy fingers, and may accumulate dust after a long period of use. Clean it only with a soft cloth or sponge moistened lightly with a mixture of water and mild detergent, and then wipe it dry.

The use of abrasives of any kind is strictly forbidden. Also never use solvents such as alcohol, kerosene, acetone or thinner. These will certainly ruin the external finish and damage the transparency of the top window.

Event Log

All events are memorized in an event log that contains up to 100 entries. You can access this log, review the events one by one and draw functional conclusions.

If the event log fills up completely it continues to accept new events at the expense of old events - the oldest event is deleted upon registration of each new event.

The date and time of occurrence are memorized for each event. When reading the event log, events are shown in chronological order - from the newest to the oldest. The event description is shown first, then the date and time. The two displays are shown alternately several times, until you click **I OK** to move on to an older event, or until the "no action" 4-minute timeout restores the system to the normal operating mode.

Access to the event log is provided by clicking the *** 🔍** button and then keying your master user code.

Should you wish to get an overall view of using the log, refer to the procedure below.

Reading the Event Log

To read the event log, proceed as follows:

1. 
READY 00:00
ENTER CODE: _
2.  CODE
LIST OF EVENTS
3. 
Z13 alarm
09/02/10 3:37 P
4. 
I OK

When the PowerMaster-10 display reads [ENTER CODE: _], enter the current master user code.

The "Happy Tune" will sound and the PowerMaster-10 display will read [LIST OF EVENTS]. (see **Important Note!**)

Click the **I OK** button. The latest event will be shown.

The event is displayed in two parts, for example, "Z13 alarm" then "09/02/10 3:37 P".

The two displays will be shown alternately until clicking **I OK** again to move to the next event or until the event log times out (4 minutes).

Click the **I OK** button as many times as necessary to read all the required data.

Important Note! Entering an incorrect code 5 times in a row will initiate a 30-second penalty lockout of the keypad.

Attention: The system will not allow you to erase the event log. Only the installer is authorized to view and perform this function.

Exiting the Event Log

1. 
<OK> TO EXIT
2. 
READY 00:00

Click the **Home** or **Lock** button from anywhere within the event log. The PowerMaster-10 display will read [<OK> TO EXIT].

Click the **I OK** button.

The system reverts to the normal operating mode.

APPENDIX A. GLOSSARY

This list of terms is arranged in alphabetical order. Any term indicated by cursive (*italic*) letters within the explanatory text can be looked up separately.

Abort Period: When an alarm is initiated, the internal sounder is activated first for a limited period of time which is the abort period set by the installer. If you cause an alarm accidentally, you can disarm the system within the abort period before the real sirens start and before the alarm is reported to the *remote responders*.

Alarm: There are 2 kinds of alarm:

Loud alarm - both internal and external sirens blare out constantly and the control panel reports the event by telephone or otherwise.

Silent alarm - the sirens remain silent, but the control panel reports the event by telephone or otherwise.

A state of alarm is caused by:

- Motion detected by a *motion detector*
- Change of state detected by a *magnetic contact detector* - a closed window or door is opened
- Detection of smoke by a *smoke detector*
- *Tampering* with any one of the detectors
- Pressing the two emergency buttons simultaneously on the panel's keypad.

Arming: Arming the alarm system is an action that prepares it to sound an alarm if a zone is "violated" by motion or by opening a door or window, as the case may be. The control panel may be armed in various modes (see *AWAY*, *HOME*, *INSTANT* and *LATCHKEY*).

Assigned: Refers to zones.

Associated: Refers to devices.

AWAY: This type of arming is used when the protected site is vacated entirely. All zones, *interior* and *perimeter* alike, are protected.

Chime Zones: Allow you to keep track of activity in the protected area while the alarm system is in the disarmed state. Whenever a chime zone is "opened", the buzzer beeps twice. The buzzer doesn't beep, however, upon closing the zone (return to normal). Residences can use this feature to annunciate visitors. Businesses can use it to signal when customers enter the premises or when personnel enter restricted areas.

Note: A 24-hour zone or a fire zone should not be designated as a chime zone, because both zone types actuate an alarm if disturbed while the system is in the disarmed state.

Although one zone or more are designated as chime zones, you can still enable or disable the chime function using the chime ON/OFF button **8**  and .

Control Panel: The control panel is a cabinet that incorporates the electronic circuitry and microprocessor that control the alarm system. It collects information from various sensors, processes it and responds in various ways. It also includes the user-interface - control keys, numerical keypad, display, sounder and loudspeaker.

Default Settings: Settings that are applicable to a specific device group.

Detector: The device (apparatus) that sends an alarm, that communicates with the control panel (e.g. NEXT PG2 is a motion detector, SMD-426 PG2 is a smoke detector)

Disarming: The opposite of arming - an action that restores the control panel to the normal standby state. In this state, only *fire* and *24-hour zones* will sound an alarm if violated, but a "*emergency alarm*" may also be initiated.

Disturbed Zone: A zone in a state of alarm (this may be caused by an open window or door or by motion in the field of view of a motion detector). A disturbed zone is considered "not secured".

Forced Arming: When any one of the system zones is *disturbed* (open), the alarm system cannot be armed. One way to solve this problem is to find and eliminate the cause for zone disturbance (closing doors and windows). Another way to deal with this is to impose **forced arming** - automatic de-activation of zones that are still *disturbed* upon termination of the exit delay. Bypassed zones will not be protected throughout the arming period. Even if restored to normal (closed), bypassed zones will remain unprotected until the system is disarmed.

Permission to "force arm" is given or denied by the installer while programming the system.

HOME: This type of arming is used when people are present within the protected site. A classic example is night-time at home, when the family is about to retire to bed. With HOME arming, perimeter zones are protected but interior zones are not. Consequently, motion within interior zones will be ignored by the control panel, but disturbance of a perimeter zone will cause an alarm.

Instant: You can arm the system AWAY-INSTANT or HOME-INSTANT, thereby canceling the entry delay for all delay zones for the duration of one arming period.

For example, you may arm the control panel in the HOME-INSTANT mode and remain within the protected area. Only perimeter protection is active, and if you do not expect somebody to drop in while the system is armed, alarm upon entry via the main door is an advantage.

To disarm the system without causing an alarm, use your control keypad (which is normally accessible without disturbing a perimeter zone) or use a keyfob transmitter.

It's me: The PowerMaster-10 system includes a powerful device locator that helps you to identify the actual device displayed on the LCD, as follows:

While the LCD displays a zone (device), the LED on the respective device flashes indicating "it's me". The "it's me" indication appears after a certain time delay of max. 16 seconds and will last for as long as the LCD displays the device.

Latchkey: The Latchkey mode is a special arming mode in which designated "latchkey users" will trigger a "latchkey message" to be sent to a telephone or a pager when they disarm the system.

For example, if parents want to be sure that their child has returned from school and disarmed the system. Latchkey arming is only possible when the system is armed in the AWAY mode.

Magnetic Contact Sensor: A Magnet- controlled switch and a wireless transmitter in a shared housing. The sensor is mounted on doors and windows to detect changes in state (from closed to open and vice versa). Upon sensing that a door or window is open, the sensor transmits an "alarm" signal to the control panel. The control panel, if not armed at that time, will consider the alarm system as "not ready for arming" until the door or window is secured and the panel receives a "restored" signal from the same sensor.

Motion Sensor: A passive Infrared motion sensor. Upon sensing motion, the sensor transmits an alarm signal to the control panel. After transmission, it stands by to sense further motion.

Non-Alarm Zone: Your installer can designate a zone for roles other than alarm. For instance, a motion sensor installed in a dark stairway may be used to switch on lights automatically when someone crosses the dark area. Another example is a miniature wireless transmitter linked to a zone that controls a gate opening mechanism.

Quick Arming: Arming without a user code. The control panel does not request your user code when you press one of the arming buttons. Permission to use this arming method is given or denied by the installer while programming the system.

Remote Responder: A responder can be either a professional service provider to which the home or business owner subscribes (a *monitoring station*) or a family relation/friend who agrees to look after the protected site during absence of its occupants. The *control panel* reports events by telephone to both kinds of responders.

Restore: When a detector reverts from the state of alarm to the normal standby state, it is said to have been "restored".

A *motion detector* restores automatically after detection of movement, and becomes ready to detect again. A *magnetic contact detector* restores only upon closure of the protected door or window.

Sensor: The sensing element: pyroelectric sensor, photo-diode, microphone, smoke optical sensor etc.

Smoke Detector, Wireless: A regular smoke detector and a wireless PowerG transceiver in a shared housing. Upon detection of smoke, the detector transmits its unique identification code accompanied by an alarm signal and various status signals to the *control panel*. Since the smoke detector is linked to a special *fire zone*, a fire alarm is initiated.

State: AWAY, HOME, AWAY-INSTANT, HOME-INSTANT, LATCHKEY, FORCED, BYPASS.

Status: AC fail, low battery, trouble, system state etc

User Codes: The PowerMaster-10 is designed to obey your commands, provided that they are preceded by a valid security access code. Unauthorized people do not know this code, so any attempt on their part to *disarm* or defeat the system is bound to fail. Some operations, however, can be carried out without a user code as they do not degrade the security level of the alarm system.

Zone: A zone is an area within the protected site under supervision of a specific detector. During programming, the installer allows the *control panel* to learn the detector's identity code and links it to the desired zone. Since the zone is distinguished by number and name, the control panel can report the zone status to the user and register in it's memory all the events reported by the zone detector. Instant and delay zones are "on watch" only when the control panel is armed, and other (24-hour) zones are "on watch" regardless of whether the system is armed or not.

APPENDIX B. HOME FIRE ESCAPE PLANNING

Fire can spread rapidly through your home, leaving you a short time to escape safely. Your ability to get out depends on advance warning from smoke detectors and advance planning - a home fire escape plan that everyone in your family is familiar with and has practiced.

- Pull together everyone in your household and make an evacuation plan.
- Draw a floor plan of your home, showing two ways out of each room, including windows. Don't forget to mark the location of every smoke detector.

Test all smoke detectors (by a qualified testing laboratory) periodically, to ensure to ensure their serviceability. Replace batteries as required.

- Make sure that everyone understands the escape plan and recognizes the sound of smoke alarm. Verify that the escape routes are clear and that doors and windows can be opened easily.
- If windows or doors in your home have security bars, make sure that the bars have quick-release mechanisms on the inside, so that they can be opened immediately in an emergency case. Quick release mechanisms won't compromise your security, but they will increase your chances of safely escaping a home fire.
- Practice the escape plan at least twice a year, making sure that everybody is involved - from kids to grandparents. Allow children to master fire escape planning and practice before holding a fire drill at night when they are sleeping. The objective is to practice, not to frighten, so telling children there will be a drill before they go to bed can be as effective as a surprise drill. If children or others do not readily waken to the sound of the smoke alarm, or if there are infants or family members with mobility limitations, make sure that someone is assigned to assist them in fire drill and in the event of an emergency.

- Agree on an outside meeting place where everyone can meet after they've escaped. Remember to get out first, and then call for help. Never go back inside until the fire department gives the OK.
- Have everyone memorize the emergency phone number of the fire department. That way any member of the household can call from a cellular phone or a neighbor's home.
- Be fully prepared for a real fire: when a smoke alarm sounds, get out immediately and once you are out, stay out - leave the firefighting to the professional!
- If you live in an apartment building, make sure that you are familiar with the building evacuation plan. In case of a fire, use the stairs, never the elevator.

Tell guests or visitors to your home about your family's fire escape plan. When visiting other people's home, ask about their escape plan. If they don't have a plan in place, offer to help them make one. This is especially important when children are permitted to attend "sleepovers" at friends' homes.

FCC STATEMENT

The 915 MHz model of this sensor complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This sensor may not cause harmful interference, and (2) this sensor must accept any interference that may be received, including interference that may cause undesired operation.

The digital circuit of this sensor has been tested and found to comply with the limits for a Class B digital sensor, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in residential installations. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio and television reception. However, there is no guarantee that interference will not occur in a particular installation. If this sensor does cause such interference, which can be verified by turning the sensor off and on, the user is encouraged to eliminate the interference by one or more of the following measures:

- Re-orient or re-locate the receiving antenna.
- Increase the distance between the sensor and the receiver.
- Connect the sensor to an outlet on a circuit different from the one which supplies power to the receiver.
- Consult the dealer or an experienced radio/TV technician.

At 915 MHz the product complies with FCC requirements.

NOTE: THE MANUFACTURER IS NOT RESPONSIBLE FOR ANY RADIO or TV INTERFERENCE CAUSED BY UNAUTHORIZED MODIFICATIONS TO THIS EQUIPMENT. SUCH MODIFICATIONS COULD VOID THE USER'S AUTHORITY TO OPERATE THE EQUIPMENT.

WARNING! Owner's instruction notice: "Not to be removed by anyone except occupant".

If the "PowerMaster-10" causes harm to the telephone network, the telephone company will notify you in advance that temporary discontinuance of service may be required. If advance notice is not practical, you will be notified as soon as possible. Also, you will be advised of your right to file a complaint with the FCC if it is necessary.

The telephone company may make changes in its facilities, equipment, operations or procedures that could affect the operation of the equipment. If this happens the telephone company will provide advance notice in order for you to make necessary modifications to maintain uninterrupted service.

If trouble is experienced with the "PowerMaster-10" for repair or warranty information please contact Visonic Inc USA., 65 West Dudley Town Road, Bloomfield, CT 06002, phone number: 8 602 430 833, URL: www.visonic.com. If the equipment is causing harm to the telephone network, the telephone company may request to disconnect the equipment until the problem is resolved

**W.E.E.E. Product Recycling Declaration**

For information regarding the recycling of this product you must contact the company from which you originally purchased it. If you are discarding this product and not returning it for repair then you must ensure that it is returned as identified by your supplier. This product is not to be thrown away with everyday waste.

Directive 2002/96/EC Waste Electrical and Electronic Equipment.

**Visonic®****VISONIC LTD. (ISRAEL):**

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POWERMASTER-10 USER GUIDE D-302757 Rev 2 (1/11)

**MADE IN
ISRAEL**

©Visonic LTD. 2010 PowerMaster-10 English User Guide D-302757 Designed by Linor Ankri

